# Design Approach

Examples from away!

# Landside: Access, parking and circulation...



## Waterside: programming to minimize conflicts



#### Land and water interface



#### Pressure and transition over time

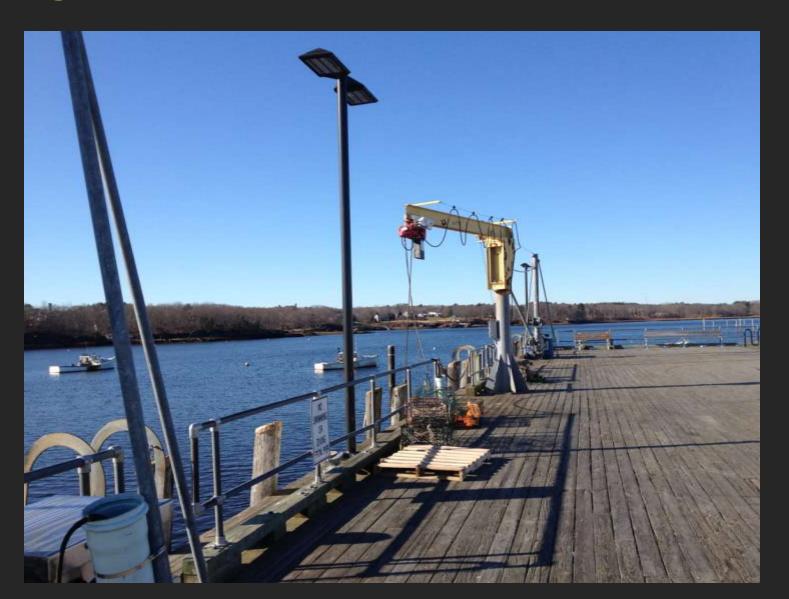


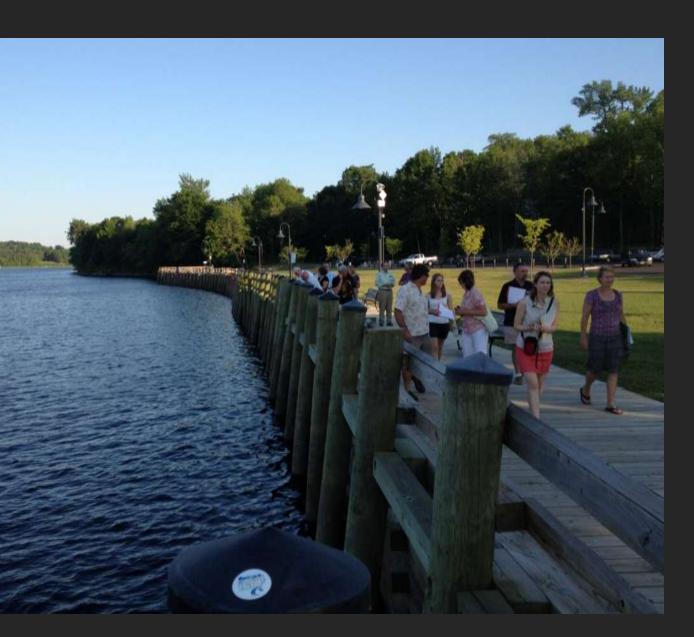
Collectively, we will determine the **CURRENT** and the **BEST** uses, and how they can fit and work together... in this space



## Safety...

- hoists along working face of pier
- railings all around

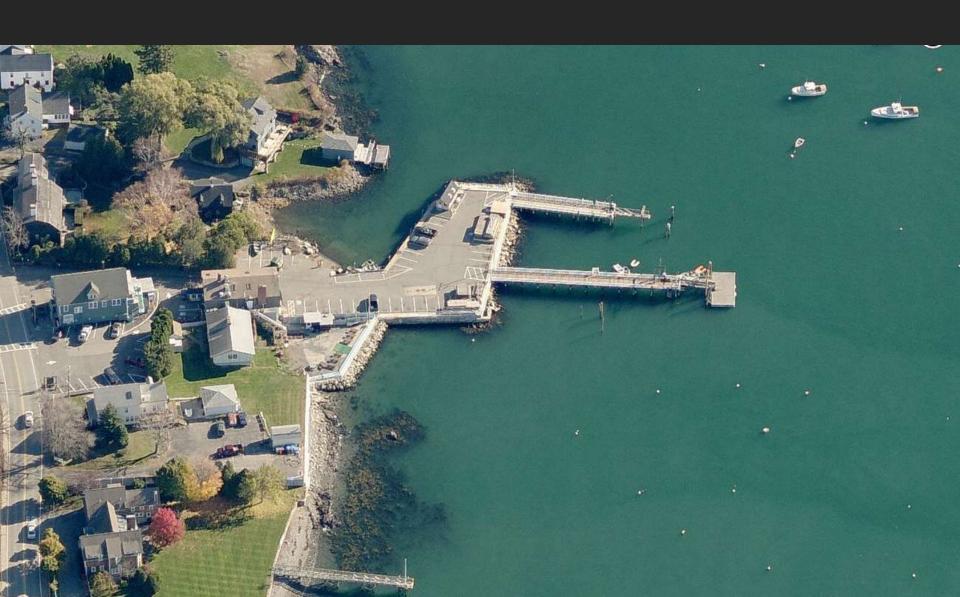




- boardwalk
- pilings
- railings all around



- separation between pedestrian & commercial fishing
- two separate piers





- planters for safety
- pavement and chain railings to define edge

• bollards: visual cue, or tripping hazard?



• rocks and plants for transitional edge treatments



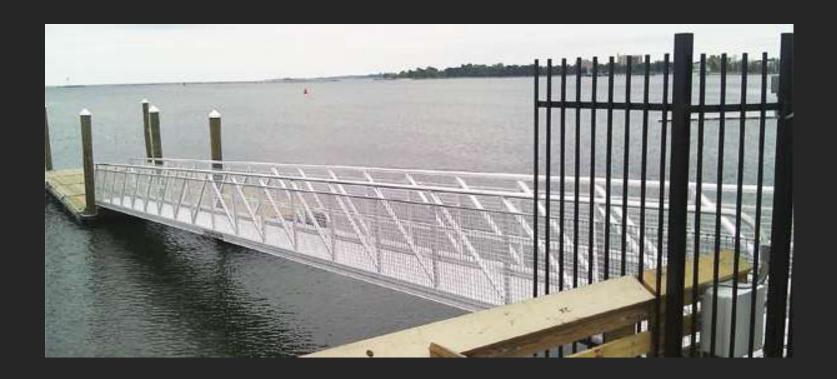




• decorative treatments for safety



#### Accessibility...



• 80' ADA gangway





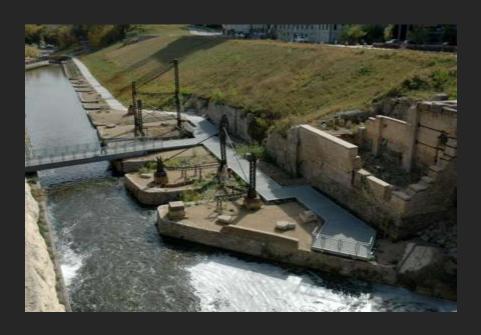






#### Amenities...

- lighting
- ways to be near the water









• interpretive and wayfinding signs









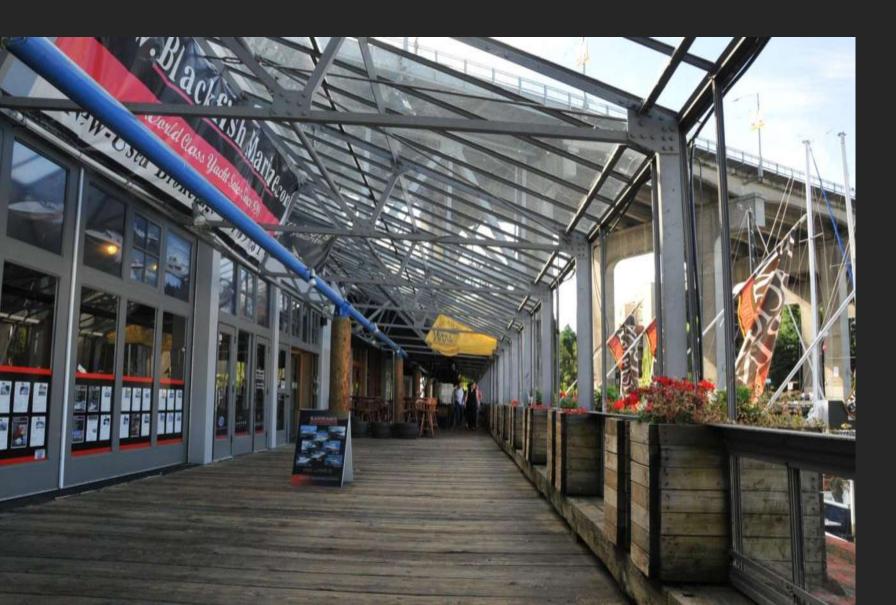
• maps above and below

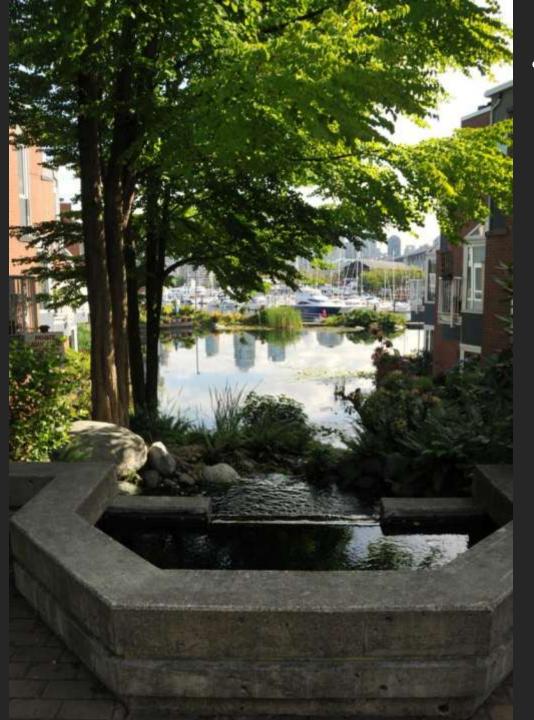




• history along the water's edge

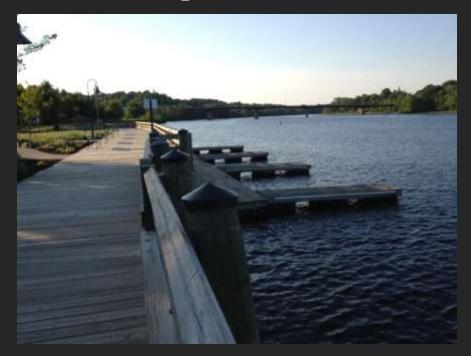
• shelter! a very basic amenity





• views of the water

• places to sit or stand



• places to meet or play



• people want to get as close to the water as possible





## Maintainability...

#### Bowdoin College Pier:

• composite lumber decking and handrail for reduced maintenance







• combination concrete and wood





• Benches, planters, lights, rails, flags & mast





## Connectivity...



















## Phasing in a master plan

